

Key Group Figures (IFRS)*

€ million / as reported	Apr 1 – Jun 30, 2024	Apr 1 – Jun 30, 2023	Change	Jan 1 to Jun 30, 2024	Jan 1 to Jun 30, 2023	Change
Revenue ¹	31.3	32.6	-4.1%	61.6	61.3	0.4%
- GAMING & OFFICE PERIPHERALS	21.1	24.4	-13.5%	41.7	44.5	-6.3%
- DIGITAL HEALTH & SOLUTIONS	8.3	5.6	48.2%	16.3	10.1	61.4%
- COMPONENTS	1.9	2.6	-26.9%	3.6	6.7	-46.3%
EBITDA	0.8	4.4	-81.8%	0.6	1.5	-60.0%
EBITDA (adjusted) ²	1.6	4.5	-64.4%	2.4	3.2	-25.0%
EBITDA margin	2.6%	13.4%	-10.8 PP.	1.1%	2.5%	-1.4 PP.
EBITDA margin (adjusted) ²	5.1%	13.8%	-8.7 PP.	4.0%	5.2%	-1.2 PP.
Cash flow from operating activities	-2.8	-8.7	-67.8%	-5.3	-26.6	-80.1%
Cash flow from investing activities	-1.6	-2.3	-30.4%	-2.7	-8.3	-67.5%
Free cash flow	-4.5	-11.0	-59.1%	-8.1	-34.9	-76.8%

€ million / as reported	June 30, 2024	Dec 31, 2023	Change
Cash and cash equivalents	15.6	46.1	-66.2%
Net Working Capital ³	60.3	55.9	7.9%
Trade Working Capital ⁴	73.2	75.2	-2.7%
- Inventories	58.7	62.4	-5.9%
- Current trade receivables	31.3	30.6	2.3%
- Current trade liabilities	-16.8	-17.8	-5.6%
Equity Ratio	56.4%	51.2%	5.2 PP.
Net cash I (+) / net debt (-) ⁵	-9.6	0.9	-1166.7%
Net cash II (+) / net debt II (-) ⁶	-28.7	-19.7	45.7%

¹Consolidated group revenue.

 $^{^2\}mbox{Adjusted}$ for one-time and/or non-operating items.

³Balance of current assets (excluding cash and cash equivalents) and current liabilities (excluding financial debts).

⁴ Balance of inventories, current trade receivables, and current trade liabilities.

 $^{^5\}mbox{Liabilities}$ to banks less cash and cash equivalents.

⁶Liabilities to banks, current and non-current lease liabilities, and pensions obligations, less cash and cash equivalents.

^{*} The information provided herein represents preliminary figures as of July 24, 2024, and are therefore may still be subject to change.